

Tomás Granillo Posse

Product Designer · Buenos Aires, Argentina

gposse.site
tomasgposse@gmail.com
linkedin.com/in/tomasgposse
Spanish (native) · English (professional)

EXPERIENCE

Inmental Interactive · UX/UI designer

May 2025 - now

- Planned, designed and built the company website, inmentalinteractive.com, from information architecture to production.
- Design interfaces, art direction and motion for interactive brand activations at events: motion-based games, interactive walls and floors, touchscreen totems and LED screens.
- Create client proposals and sales presentations.

UADE · Teaching assistant, Interaction Design I

Mar 2025 - now

MARL Accelerator · UX/UI designer

Dec 2023 - Apr 2025

- End-to-end design of PomJuice, MARL's platform connecting startups with investors, for desktop and mobile.
- User research with founders: what they needed was investor feedback, not visit metrics. That insight is the base of Bond, my redesign concept.
- Close collaboration in English with founders and developers, from concept to handoff.
- Designed the MARL Accelerator website, landing pages for its portfolio startups and pitch decks for startups raising capital.

Freelance · UX/UI & Multimedia Designer

Oct 2021 - now

- Web and mobile interface design, landing pages and visual identity for startups, brands and businesses in Argentina and abroad.
- End-to-end projects: client discovery, proposal, design in Figma and development-ready handoff.

PROJECTS

Cerquita

Web app for long-distance couples, organized around the next visit. Designed and built end to end.

Bond

Redesign concept of PomJuice: a single value proposition, a new identity and a design system in code, built with AI agents.

designdiff, depthfirst and leitmotiv

Open-source skills for AI agents: the design process behind a product built with AI, WebGL experiences grounded in each project, and a product's own illustration language written as code.

EDUCATION

BA in Multimedia & Interaction Design, UADE

2019 - 2023

Honors

TOOLS

Design Figma, Adobe Creative Cloud, Framer, TouchDesigner, ComfyUI
Build Claude Code, Codex, Next.js, Remotion, HTML/CSS